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BRAGELONNE

RIGHTS LIST

SPRING 2022

FANTASY - HISTORICAL NOVELS - ILLUSTRATED - POP CULTURE



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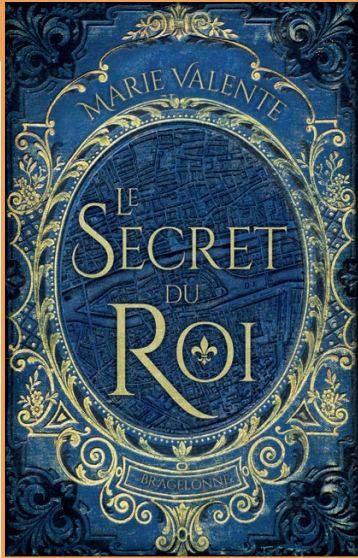
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An outstanding debut novel
set in 18th century France

The King's Secret

(*Le Secret du Roi*)

Marie Valente

«Did you know that our world has a hidden side, full of mysteries and supernatural beings? Charlemagne knew it well, and established the first Cabinet of Secret in the year 800 AD. Since then, every French ruler has followed suit. I bring you, Hippolyte d'Arcy, into this great Secret.»

The proposition by the youthful King Louis XV, made in the heart of the labyrinth of Versailles, intrigued Hippolyte, a libertine young woman, accomplished sword fighter, who has disguised herself as a man since the age of sixteen.

Paris is not only the capital of the kingdom, but also of the supernatural communities of France. The prostitutes of the Palais-Royal are the city's most prized courtesans, but also hypnotic vampires. The butchers of Châtelet are werewolves that roam in packs. And that's without mentioning the Necromancers Guild...

Hippolyte's very first mission is an important one: The dead are rising and a ghost from the past is coming to haunt His Majesty.

.....

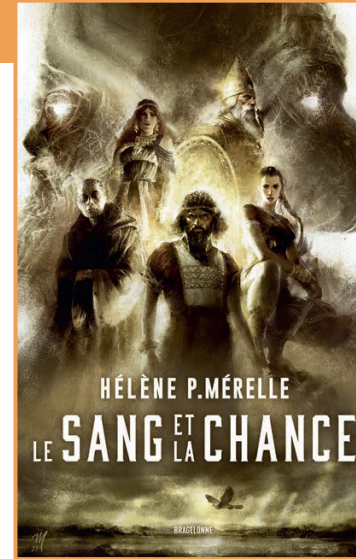
Marie Valente studied art history and archeology, which took her all over Europe and across the wider world. Passionate about history, legends and mythologies, she started writing several years ago in between visits to castles, good TV series and video game quests.

.....

140,000 words

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Gods and men clash
in an ancient war

Blood and Chance

(*Le Sang et la Chance*)

Hélène P. Mérelle

The Hittite kingdom, present-day Turkey.

Milan, the bastard half-brother of the Hittite king and one of the leaders of his army, has always been protected by the God of Chance. But on the eve of a battle he makes a pact with the Storm God to save the life of Maya, one of his female warriors.

In exchange, the Storm God sends Milan and Maya to hunt for his missing son. They embark on a dangerous quest which will bring many dangers and during which they must outdo bounty hunters, hostile tribes, and enemy gods.

‘Hélène P. Mérelle creates
appealing and complex characters
in prodigious worlds’
Syfantasy

.....

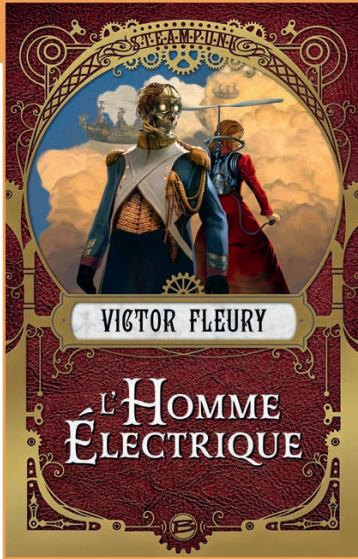
Hélène P. Mérelle is a literature graduate who has always been fascinated by mythology. She is hard of hearing and spends much of her time reading or writing in silence, and travelling to places that are rich in history and that spark her imagination.

.....

120,000 words

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A steampunk James Bond-type epic that romps across Europe

The Electric Man

(*L'Homme Électrique*)

Victor Fleury

1895. Napoleon IV reigns in Europe while in the East, the Russian Empire is plotting to overthrow him.

Revolt is brewing in Venice, where a secret emissary of Tsar Nicholas II seeks to turn the city against France. Three French agents are at work there: a scientist, an assassin disguised as a priest, and an android who can take on the faces and the memories of his targets. But the robot's memory has been tampered with, and he actually believes that he is the man whose form he has appropriated. His folly puts their mission in danger.

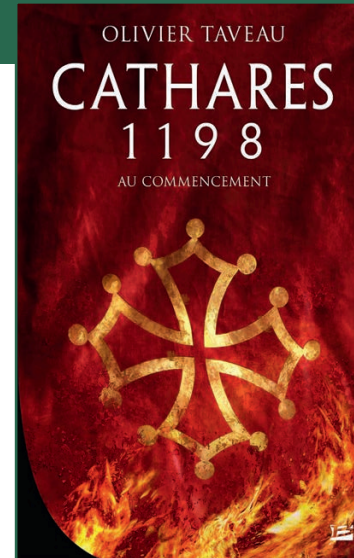
A tribute to 19th-century adventure and travel literature, this novel is a frenzied cavalcade of intrigue, manipulation, and elaborate twists and turns. It is a James Bond story ahead of its time, an epic trip that takes us from Venice to the Carpathians, from Russia to Mongolia via the Orient Express, an investigation that will put its heroes on the roads travelled by emblematic literary characters.

.....

Victor Fleury is often to be found in a café in Lyon, writing or remaking the world with friends. He loves everything that is strange, hidden or forgotten, and is fascinated by fantasy literature. His novel *L'Empire Électrique* was nominated for the Grand Prix de l'Imaginaire in 2018.

100,000 words

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Conjurations, sieges, betrayals:
a thrilling adventure in
the era of the Crusades

Cathars 1198

Olivier Taveau

AD 846. The death of Charlemagne has left a fragmented empire, a dying world where the power of Rome rests only on the prestige of a throne.

The Pope, surrounded by a curia rife with conspiracy, nevertheless refuses to let the work of God languish. As barbarians besiege the city, he makes a pact with obscure envoys and pledges to protect an order of elected officials called to restore the faith: the Perfects.

Two centuries later, the Perfects have become a reality and the first Cathar communities appear in Languedoc. With their words and their example, they restore hope in the Lord's voice, and the entire country soon turns away from the established church to embrace the new religion.

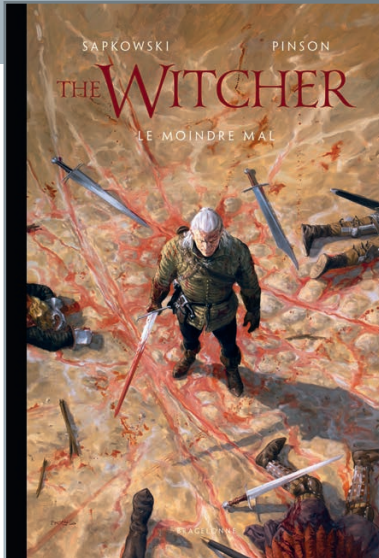
But in the shadows, voices are already calling for war. Rome, which refuses to relinquish its power, must now face the resistance of the unwavering Cathars, who see in this invasion the work of the Devil.

.....

Olivier Taveau was born in 1973 and now lives in Tours. His first book, *Les Ames Troubles*, won the best first novel prize at the Beaune literary festival. The media dubbed him «the new master of suspense» after his second book *Depuis l'Abîme*. *Cathars 1198* explores the Crusades and the Inquisition, a brutal and fascinating chapter of French history.

100,000 words

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An illustrated immersion in
the world of *The Witcher*

The Witcher illustrated

Andrzej Sapkowski

Geralt of Rivia is a witcher, a mutant trained to be a consummate assassin. Ogres, ghouls, and vampires abound in these dark times, and sorcerers are devious manipulators.

Talented painters illustrated the short stories who introduce the most-famous fighter of the decennia: Geralt of Rivia. Those albums respect both the rhythm and the narrative thrust of the tales.

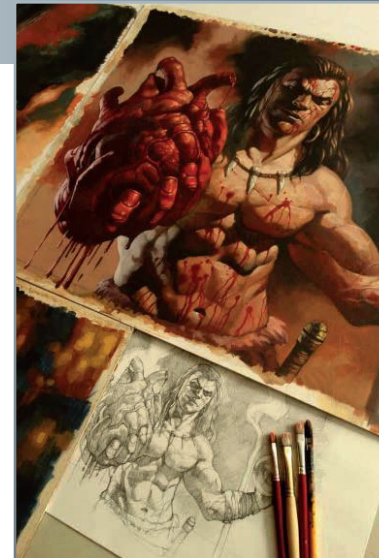
Andrzej Sapkowski's *The Witcher* saga, a global bestseller translated into thirty-four languages that has sold more than fifteen million copies, has been adapted into a successful video game and in 2019 became a hit Netflix series.

- Each book contains sixty-four pages of spectacular oil paintings
- A very large format enabling deep immersion
- Unique official *The Witcher* editions

Book 1 *The Witcher*
Book 2 *The Lesser Evil*
Book 3 *The Last Wish*

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Italy	



An illustrated immersion in
the world of Conan the Barbarian!

Conan illustrated:

The Tower of the Elephant

(Conan illustré: *La Tour de l'Eléphant*)

Valentin Sécher, Robert E. Howard

Conan is a Cimmerian. Mercenary, king, pirate, rogue, Conan is the most famous barbarian of all time. Robert E. Howard's Hyborian Age is a dangerous setting where sorcerers and warlords are prominent characters – and fierce enemies!

Valentin Sécher is a talented painter who illustrated one of the most successful Conan stories: *The Tower of the Elephant*, enhancing the narrative thrust and the atmosphere of the Hyborian Age.

- Sixty-four pages of spectacular oil paintings
- A very large format enabling deep immersion
- Unique official Conan edition



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Look upon the map of
your favorite fantasy book!

Fantasy Maps

(Cartographie de l'imaginaire)

Brageionne presents a series of fantasy maps in magnificent cases. The aim of these grand maps is to allow the exploration of every little detail from the prodigious worlds born into the minds of Andrzej Sapkowski (*The Witcher*), Robert E. Howard (*Conan*), David Gemmell (*Legend*) and Robert Jordan (*The Wheel of Time*).

The maps enable the readers to locate points of interests (forbidden cities, capitals, hills where took place epic battles...) and to intuit the major components of their favorite fantasy novels!



- A very large format enabling deep immersion (600x800 mm)
- Unique official colored maps from *The Witcher*, *Conan*, *Legend* and *The Wheel of Time*

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- More than 40 exclusive and previously unpublished illustrations
- A lively mix of anthropologist's notebook and graphic novel
- Total immersion in the works of Lovecraft



- Book 1 Dagon
- Book 2 The Nameless City
- Book 3 The Rats in the Walls
- Book 4 The Hound
- Book 5 The Festival

2,300 words per book

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Spain
Italy

Planeta
Armenia

Rediscover
H.P. Lovecraft short stories

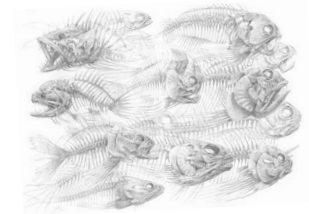
The Lovecraft Notebooks

(*Les Carnets Lovecraft*)

H.P. Lovecraft Illustrated by Armel Gaulme

The result of H.P. Lovecraft's fertile imagination, the founding stories of the Cthulhu Mythos have inspired countless writers, film-makers, and artists.

The dozens of sketches, anthropological drawings, and watercolours in these books give life to the text while also giving free rein to the reader's imagination. It is an invitation to dive into the Lovecraft universe, a visual projection of his nightmares and obsessions, and the rendering of a fantastical world which has traumatised generations of readers.



.....
Armel Gaulme was born in 1981 to an ethnologist father and a distinguished journalist mother. He is an illustrator who trained at the Penninghen-Académie Julian art school in Paris. In this work he has set down on paper the visions that the Lovecraft mythology has inspired in him.



Humanity is not ready
to confront the unspeakable.
This guide will help it prepare.

The Lovecraftian Lands Survival Guide

(Guide de Survie en Terres Lovecraftiennes)

Alain T. Puysegur

This work, inspired by *The Zombie Survival Guide* by Max Brooks, aims to explain the Mythos in the works of H. P. Lovecraft and make them accessible to the general public.

Ian Arzhel, a former journalist and investigator of the occult, is the narrator. He must alert the world to the imminent invasion of terrible powers that are about to wake from a long slumber.

But his work is littered with handwritten annotations and illustrations from his worst nightmares, and its conclusion raises serious concerns about his mental health.

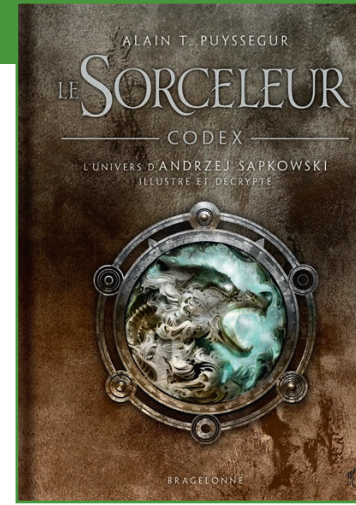
It even appears that a divinity - perhaps Hastur or Nyarlathotep - has pushed him to make it public. But why? To spread madness across the world? Undoubtedly... Or maybe these drawings are simply beyond understanding?

Alain T. Puysegur was born in 1991. With the help of an apple green *Game Boy Color* and a few novels, he was plunged at an early age into marvellous worlds teeming with jewels, G-Force, Hobbits, and dragons. A game designer and author, Alain is permanently surrounded by books, mangas and games of all sorts.

- A humorous and educational guide to the universe of the Mythos, its creatures, its landmarks: everything you need to know before the Apocalypse!
- An immersion into the madness typical of Lovecraftian characters
- Elaborate graphics enriched with a hundred exclusive illustrations offering a new vision of the universe of Lovecraft

85,000 words

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A unique guide to the characters
and monsters of *The Witcher* universe

The Witcher Codex

(Le Codex Sorceleur)

Alain T. Puysegur

From the plains of Sodden to the Pontar Delta, from the Kaer Morhen stronghold to the banks of the Yaruga, Geralt of Rivia has encountered a host of characters and creatures that have fuelled the stories conjured up by Andrzej Sapkowski. The description of each character and monster in the novels has been used to bring them to life in these illustrations.

The Witcher Codex is a unique guide for fans of the novels, for gamers, or for viewers of the Netflix series, that will lead them through the original *Witcher* universe.



40,000 words

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Serbia

Czech Republic

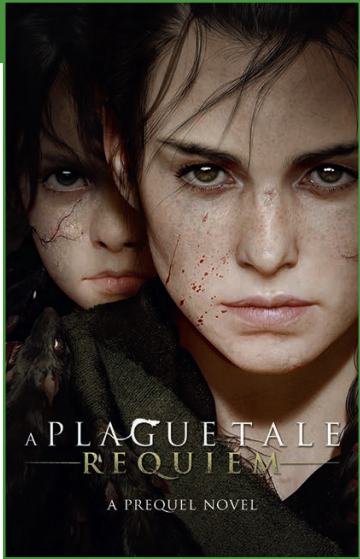
Slovakia

UK

Carobna Knjiga



Alain T. Puysegur was born in 1991. With the help of an apple green *Game Boy Color* and a few novels, he was plunged at an early age into marvellous worlds teeming with jewels, G-Force, Hobbits, and dragons. A game designer and author, Alain is permanently surrounded by books, mangas and games of all sorts.



A journey into the dark and terrifying world of *A Plague Tale*

A Plague Tale: Requiem The Prequel

This prequel to *A Plague Tale: Requiem* (the second game in the series) comes between the first game and the second.

It finds Amicia and Hugo frantically fleeing from the Inquisition in 14th century France. The children are left completely on their own in a world where the Black Death wreaks havoc and hordes of rats swarm everywhere they go.

The prequel provides the keys to understanding *A Plague Tale: Requiem* and promises thrills and spills in one of Europe's darkest eras, that of the Hundred Years War and the Black Death.

- The novelisation of the successful grimdark fantasy video game
- A multi-platform AAA game (millions of copies sold)
- A gothic voyage through medieval France

60,000 words

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Discover the art of the game
A Plague Tale: Requiem!

A Plague Tale: Requiem The Artbook

This beautiful 200+ page illustrated book lets you delve into the hundreds of concept drawings that went into creating the characters, equipment, locations and creatures that make up the rich world of *A Plague Tale*, the award-winning video game set in a France ravaged by the Black Death and the Hundred Years War.

Join the concept artists and actors who play the orphans Amicia and Hugo and discover how the hit game came to life in France's Asobo Studios.

- An artbook on the sequel to the multi-awarded game (millions of copies sold)
- 200 original illustrations from the universe of *A Plague Tale*
- A dive into the creative process of this dark and historical game

15,000 words

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- A work of reference, well documented, and bursting with anecdotes
- Official and authorized, with the participation of studios around the world
- More than 250 emblematic and previously unpublished images, all rights included!

The history, artwork, and sound design of independent video games

Indie Games

Bounthavy Suvilay

Video games have grown exponentially in recent years and have captured the hearts of millions thanks to the success of titles such as *Minecraft*, *Journey*, *Limbo*, *Terraria*, or *Firewatch*. To compete with the blockbusters, the independents have had to be massively creative and come up with innovative gameplays, top-notch writing, original graphic universes, and sumptuous soundtracks.

Venturing into territory that holds infinite possibilities, such games can now be a way to discover a foreign culture (*Year Walk*, *Never Alone*), promote a moral viewpoint (*This War of Mine*, *Beholder*, *Papers Please*), go on a poetic journey (*Abzu*, *Journey*), or simply tell a story set in an extraordinary landscape (*Firewatch*, *Everybody's Gone to the Rapture*).

The two volumes pay homage to the greatest success stories in the world of indie games and take the readers behind the scenes at the independent studios that participated in their making.

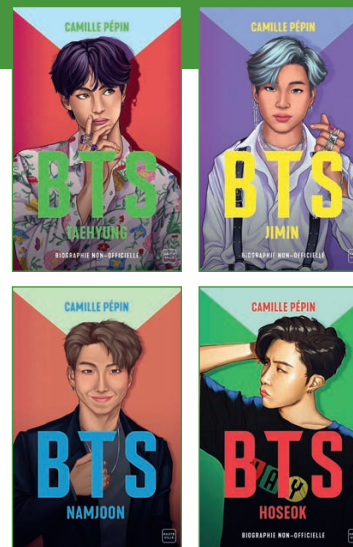


45,000 words

Full manuscript available in English

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Ablaze



Everything you need to know about BTS and its members

BTS – The Unofficial Biographies

(BTS – Les Biographies non-officielles)

Camille Pépin

The first unofficial biographies that follow each and every member of the greatest K-Pop group in history, from their youth to their rise to fame alongside the other members of the group.

This beautifully illustrated collection reveals all the stories you never knew about the multi-talented youngsters and how they became the greatest artists of our time.

- 7 volumes packed with great anecdotes about BTS members
- A behind-the-scenes look at the greatest K-pop group in history
- New illustrations guaranteed to delight fans

Book 1 Jungkook
Book 2 Taehyung
Book 3 Jimin
Book 4 Namjoon
Book 5 Hoseok

22,000 words

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Acquisitions list

FANTASY & SF

- Alan Moore – *Illuminations & Long London*
- Shelley Parker Chan – *She Who Became The Sun*
- Anthony Ryan – *The Covenant of Steel series*
- Mark Lawrence – *The Book of the Ice series*

- Kim Stanley Robinson – *The Ministry for the Future*
- Peter F. Hamilton – *The Arkship Trilogy*
- Paul McAuley – *Austral*

YOUNG ADULT

- Margaret Rogerson – *Vespertine*
- C.S. Pacat – *Dark Rise*
- Jessica S. Olson – *A Forgery of Roses*

- Finn Longman – *The Butterfly Assassin*
- Goldy Moldavsky – *The Mary Shelley Club*
- Courtney Gould – *The Dead and the Dark*

COMICS & MANGAS

- Junji Ito – *Tomie*
- Yûgo Kobayashi – *Ao Ashi*
- Shû Sakuratani – *Rooster Fighter*

- Joe Hill, Gabriel Rodriguez – *Locke & Key*
- Bryan Lee O'Malley – *Scott Pilgrim*
- Zac Gorman, C.J. Cannon – *Rick & Morty*

WOMEN'S FICTION

- Bethan Roberts – *My Policeman*
- Catriona Silvey – *Meet Me in Another Life*
- Jo Piazza – *Charlotte Walsh Likes to Win*

- Emily Edwards – *The Herd*
- Sarah Jost – *One Last Chance*
- Frances Cha – *If I Had Your Face*

PSYCHOLOGICAL SUSPENSE

- Lisa Jewell – *Invisible Girl*
- Alice Feeney – *Rock, Paper, Scissors*
- Samantha Downing – *For Your Own Good*

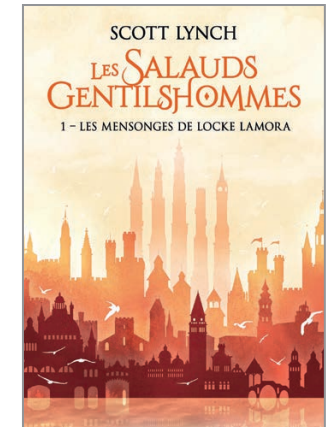
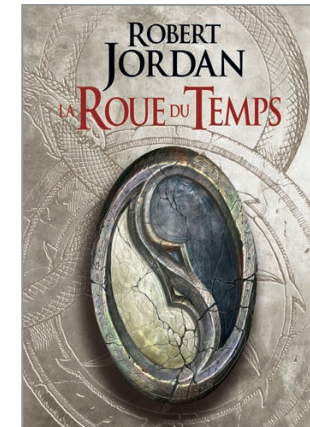
- Kimberly McCreight – *Friends Like These*
- Malin Stehn – *A Happy New Year*
- Shelley Burr – *WAKE*

HISTORICAL WOMEN'S FICTION

- Alka Joshi – *The Henna Artist*
- Kate Quinn – *The Rose Code*
- Lisa Scottoline – *Eternal*

- Louise Fein – *The Hidden Child*
- Philippa Gregory – *Tidelands*
- Alison Weir – *The Lady Elizabeth*

Artwork



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